

# SUMMERSIM'20

## 2020 Summer Simulation Conference

### AIMS AND SCOPE

The **Tutorial** Chair of SummerSim 2020 invites domain experts to submit proposals for presenting a tutorial at SummerSim 2020.

The Tutorial Track aims at providing the opportunity for experts to introduce current relevant topics in the field of Modelling and Simulation to researchers and practitioners. Tutorials will allow conference attendees to engage in extended discussions in different subject matters. Tutorials encompass applications, tools, methodologies or theories, and they may also be introductory tutorials that are oriented toward participants who are interested in broadening their knowledge of a subject matter. Advanced tutorials are for attendees who seek the latest advances in modeling and simulation. Some of the possible topics included (but not limited to) the following:

- Modelling and Simulation theories
- Methodologies and tools
- Application areas: Accessibility, Collaborative training, Learning everywhere, Human-simulation interface, Multi-sensory simulation environments, Aviation, Aerospace, Bioengineering, Environment and Energy

A tutorial should comprise the background/theoretic part, and it might mainly provide applicable skills, that is how to put contents into practice. We encourage the inclusion of interactive activities, demos, videos or case studies.

Tutorials will be free to all SummerSim attendees. It is expected that tutorial speakers will attend the conference. A student discount (50% off) option is available for PhD students.

The experts must provide this information:

- Author's name and affiliation
- Title of the talk
- Abstract of the presentation

Other information:

- The tentative deadline for the proposals of tutorials is the same deadline for paper submission
- Each tutorial will be 60 minutes long
- There will be 4 sequential tutorials in one session on Monday, July 20.