

SPRINGSIM'20

2020 Spring Simulation Conference

AIMS AND SCOPE

The **Tutorial Track** aims at providing the opportunity for the researchers and practitioners of the discipline to introduce their applications, tools, methodologies or theories in 1.5 hours long tutorials. Tutorials allow engaging conference attendees in extended discussions and are great venues for hands-on activities. They can be introductory tutorials that are oriented toward the participants who are interested in broadening their knowledge, or advanced tutorials for the ones who seek the latest advances in modelling and simulation. We would like to invite and encourage modeling and simulation researchers and practitioners in academia, government agencies or industry to submit proposals for tutorials. Topics include modelling and simulation theories, methodologies and tools. Application areas include accessibility, collaborative training, learning everywhere, human-simulation interface, inclusion, multi-sensory simulation environments, aviation and aerospace, environment, energy, and other industries.